

Commerce Chargers Volunteer Descriptions

(ALL VOLUNTEERS MUST BE AT LEAST 18 YEARS OF AGE)

Check- in time for all shifts unless otherwise notated

(Flag – 8:45, Freshman – 10:45, JV – 12:45, Varsity – 2:45)

Concession/Spirit Wear Setup – Arrive at concession stand at 8:00 AM game day to assist in the setup for the day. Unload the items in the trailer into the concession stand. Assist with getting the concession area operational for meal service. Shift ends 15 minutes after start of Flag Game.

Concessions – Sell concessions and prepare food throughout the shift. May be asked to assist at Grill if needed. *The shift ends at the end of your game, or for varsity when cleanup is complete.*

Grilling – Grill hot dogs and hamburgers/cheeseburgers following health department standards, which will be provided game day. May be asked to assist in Concessions if needed. *The shift ends at the end of your game, or for varsity when cleanup is complete.*

Spirit Wear – Sell spirit wear and maintain inventory of spirit wear during the game. *The shift ends at the end of your game, or for varsity when cleanup is complete.*

50/50 Tickets – Sell 50/50 tickets throughout the home/visitor stands during the 1st and 2nd quarters. The shift will end after the drawing, at the beginning of the 3rd quarter.

Game Clock –Maintains the game clock throughout the game. Instructions will be provided for clock management and **must** be adhered to, per league officials, (prior experience is beneficial).

Game Announcer – Announces the game, plays music and gives announcements throughout the game. Basic script will be provided.

Booth Spotter – Assists the game announcer with spotting the players involved in the play. Rosters will be provided.

Music/Techno Booth Person – Runs the Scoreboard Graphics and music for game times.

Chain Gang/Down Marker – Responsible for chains and/or down marker under the direction of the game officials. (No cell phones and no yelling/arguing from the sidelines)